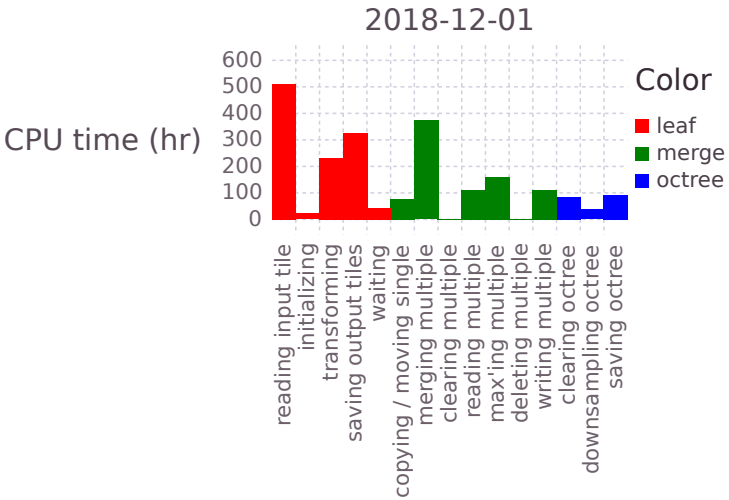
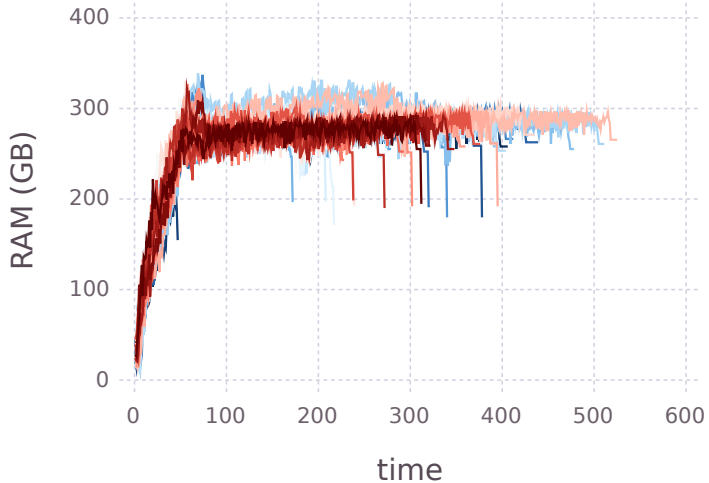
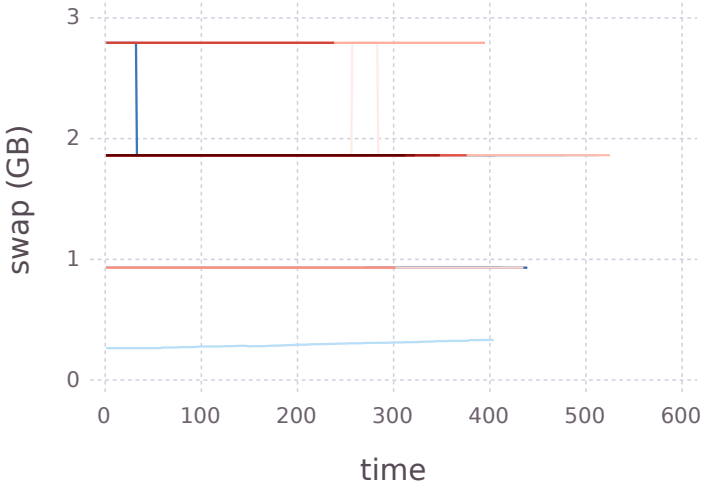
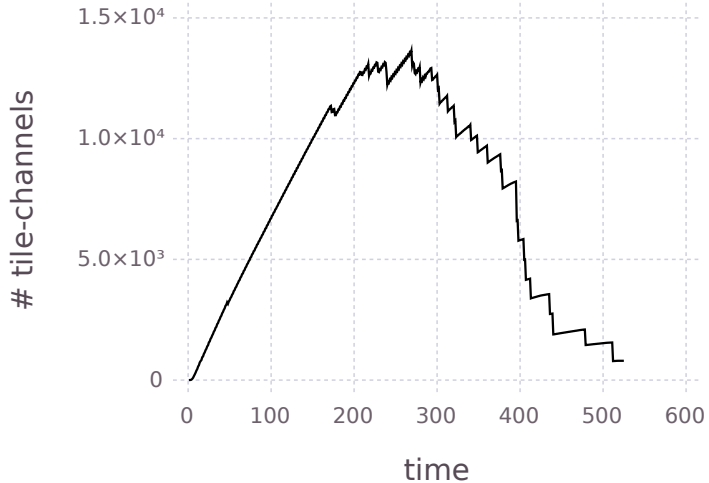
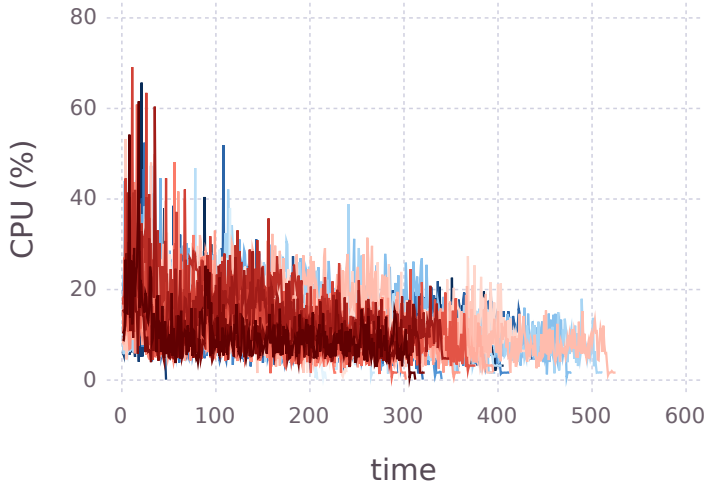
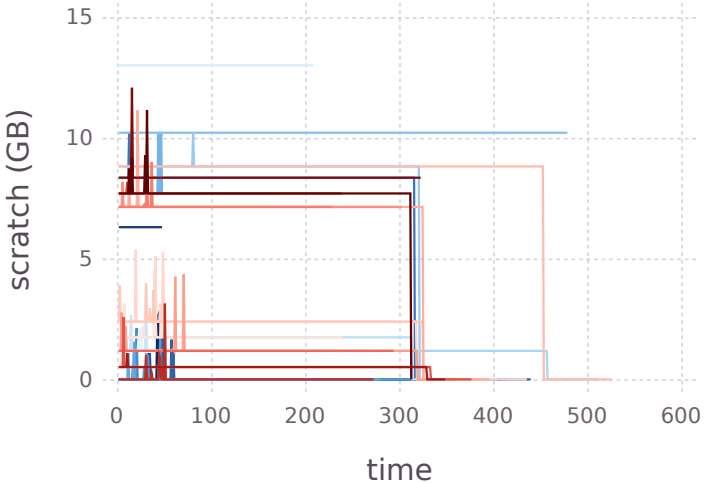

2018-12-01
CPU time (hr)
600
500
400
300
200
100
0
Color
leaf
merge
octree
reading input tile
initializing
transforming
saving output tiles
waiting
copying / moving single
merging multiple
clearing multiple
reading multiple
max'ing multiple
deleting multiple
writing multiple
clearing octree
downsampling octree
saving octree


RAM (GB)
400
300
200
100
0
0
100
200
300
400
500
600
time


swap (GB)
3
2
1
0
0
100
200
300
400
500
600
time


tile-channels
1.5×10⁴
1.0×10⁴
5.0×10³
0
0
100
200
300
400
500
600
time


CPU (%)
80
60
40
20
0
0
100
200
300
400
500
600
time


scratch (GB)
15
10
5
0
0
100
200
300
400
500
600
time