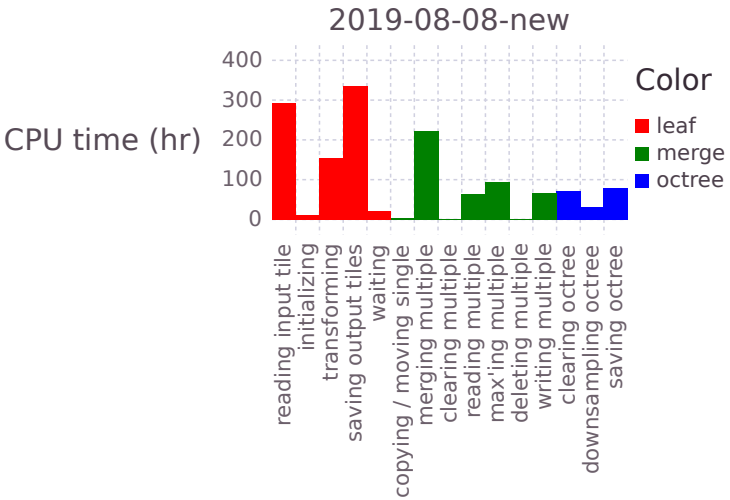
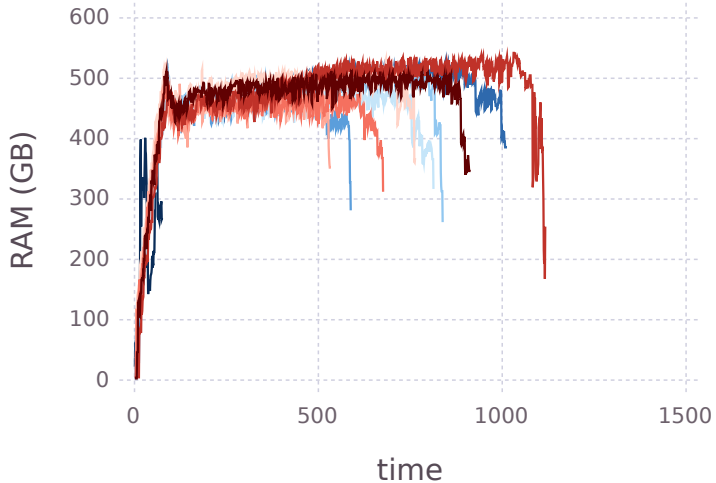
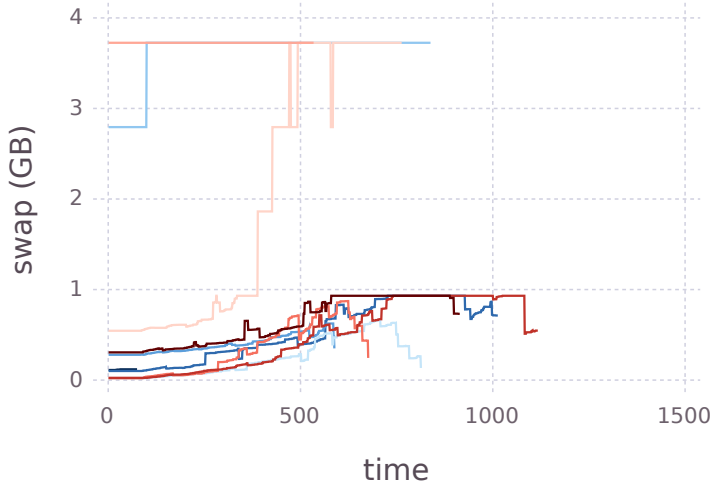
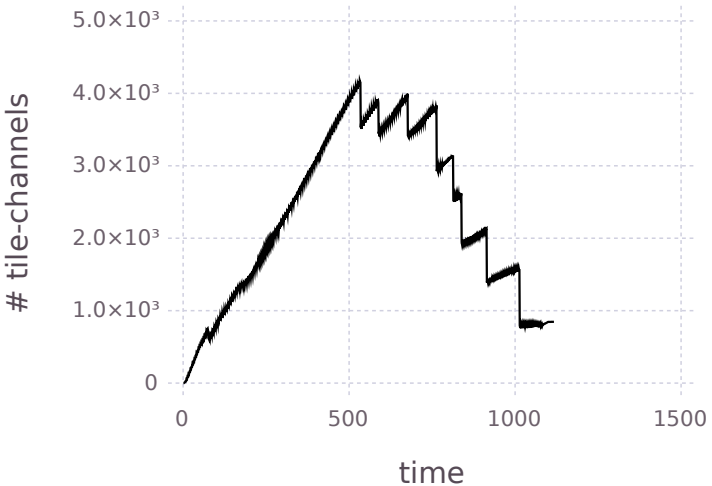
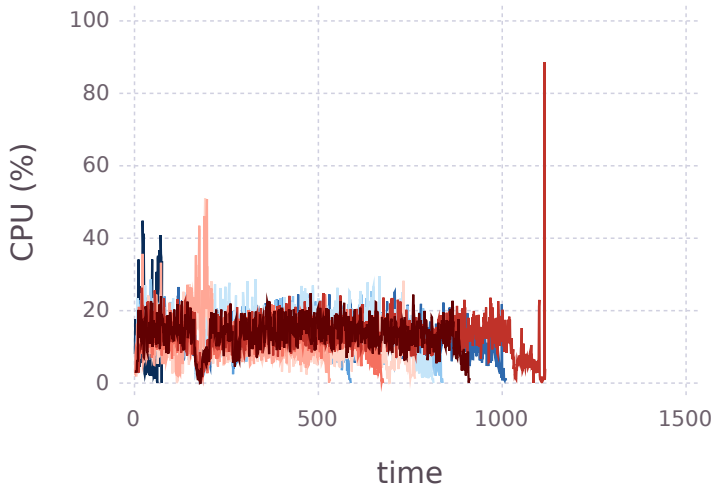
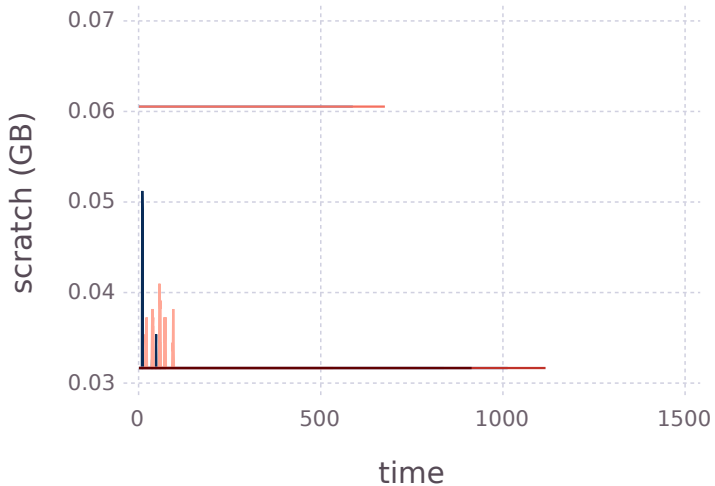

2019-08-08-new
CPU time (hr)
400
300
200
100
0
Color
leaf
merge
octree
reading input tile
initializing
transforming
saving output tiles
waiting
copying / moving single
merging multiple
clearing multiple
reading multiple
max'ing multiple
deleting multiple
writing multiple
clearing octree
downsampling octree
saving octree


RAM (GB)
600
500
400
300
200
100
0
0
500
1000
1500
time


swap (GB)
4
3
2
1
0
0
500
1000
1500
time


tile-channels
5.0×10³
4.0×10³
3.0×10³
2.0×10³
1.0×10³
0
0
500
1000
1500
time


CPU (%)
100
80
60
40
20
0
0
500
1000
1500
time


scratch (GB)
0.07
0.06
0.05
0.04
0.03
0
500
1000
1500
time